



NAME

ABILITY MOD +LVL +MISC

CLASS

RACE

STR

CON

DEX

INT

WIS

CHA

LEVEL

E	10	
	9	
	8	

C	7	
	6	
	5	

A	4	
	3	
	2	
	1	

WEIGHT

HEIGHT

AGE

GENDER

ALIGN

DEITY

HOME

GROUP

INCREMENTAL ADVANCES

FEAT ICON (lvl 4/7)

POWER / SPELL

HP ABILITY (lvl 4/7/10)

SKILLS +1 ITEM SLOT

SAVE BONUSES

DEATH SAVES (16+)

DEFENSES

MENTAL ARMOR PHYSICAL

MD AC PD

+INIT TOTAL

HP / CONDITIONS

RECOVERIES

D +

RALLY USED

UNIQUE THING

FEATS / TALENTS

BACKGROUNDS

PTS

POWERS / SPELLS

ICONS

RELATIONSHIP

PTS

ATTACKS

HIT

DAMAGE

MISS

NOTES

Lined area for notes with a scroll icon in the center.

PORTRAIT

Blank area for a character portrait.

POUCH

Pouch icon and a small square checkbox.

WORN / CARRIED

Lined area for worn or carried items with a belt icon.

STORED

Lined area for stored items with a chest icon.

POUCH

Pouch icon and a small square checkbox.

POUCH

Pouch icon and a small square checkbox.

Equipment slots with icons: helmet, necklace, sword, staff, pickaxe, umbrella.

Equipment slots with icons: chest, bowl, shield, gloves, ring.

POUCH

Pouch icon and a small square checkbox.

POUCH

Pouch icon and a small square checkbox.

Equipment slots with icons: arrows, boots, scroll.

Equipment slots with icons: ring, balloon, book.

POUCH

Pouch icon and a small square checkbox.

BACKPACK

Lined area for a backpack with a backpack icon.

SATCHEL

Lined area for a satchel with a satchel icon.

ANIMAL COMPANION

Name:	Level:	Species:
Appearance:		
Personality:		
Advantage:		
		
Attack:	Damage:	
Hitpoints: /	AC:	MD: PD:
Conditions:		

FAMILIAR / PET

Name:	Species:
Appearance:	
Personality:	
Ability:	
	
Ability:	
Ability:	
Ability:	

MOUNT

Name:	Species:
Appearance:	
Personality:	
Abilities:	
Equipment:	
	